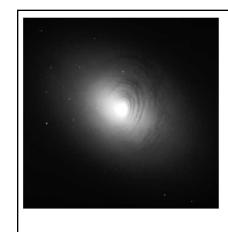


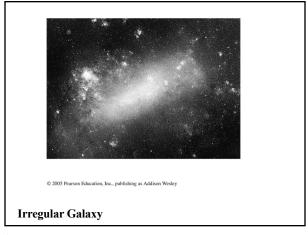


Elliptical Galaxy: All spheroidal component, virtually no disk component



Lenticular Galaxy: Has a disk like a spiral galaxy but much less dusty gas (intermediate between spiral and elliptical)

7



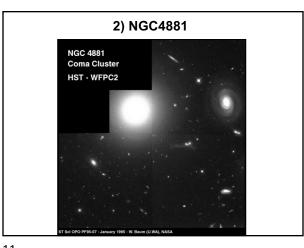
What type? 1) M104

Sombrero Galaxy • M104

Libbble Heinbage Team (STScIAURA) • Hubble Space Telescope ACS • STEd PRCO3-28

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3) NGC3370

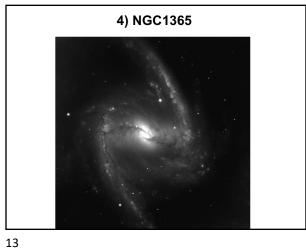
Spiral Galaxy NGC 3370

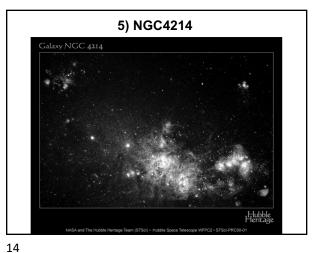
LHubble

LHubble Heritage

MASA The Hubble Meritage Team and A. Rises (STSG) * Hubble Space Telescope ACS * STSG PRC00524

11 12





Quiz Answers

1. M104 **Spiral**

2. NGC4881 Elliptical

3. NGC3370 Spiral

4. NGC1365 Barred Spiral

5. NGC4214 Irregular

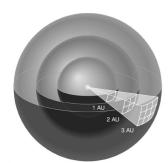
Good at this?

www.galaxyzoo.org



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Distances to Galaxies



Luminosity is spread over larger area $4\pi \, (\text{radius})^2$ with distance. If you know luminosity and brightness, you can estimate distance.

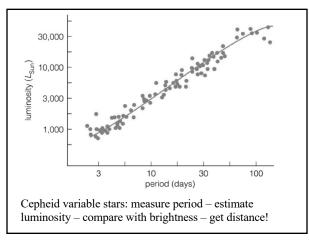
A standard candle is an object whose luminosity is known; helpful if it is very luminous, seen to great distance.

10,000 6,000

Cepheid variable stars are very luminous.

Luminosity related to pulsation period.

17 18

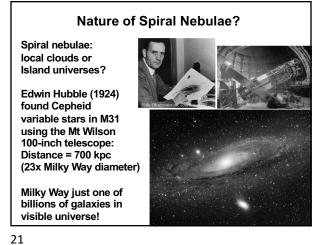


Discovered by Henrietta Leavitt (1868 – 1921, Harvard College Obs.)

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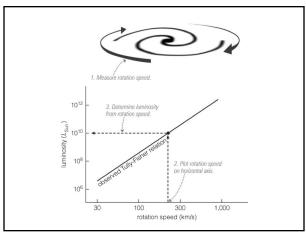
22

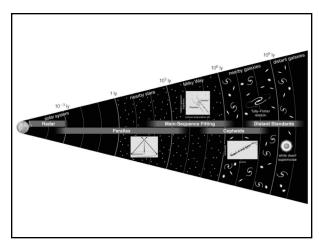
19

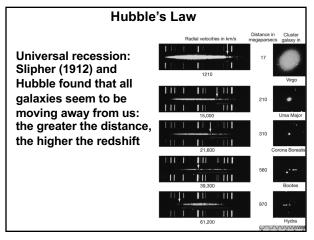


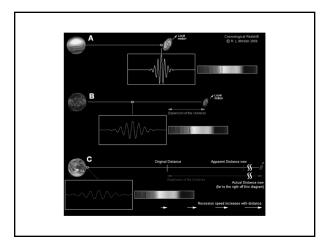
Standard Candles

- Cepheid and other variable stars
- Brightest stars
- Novae
- Supernovae (esp. white dwarf explosions)
- Mass luminosity relations for entire galaxies (Tully Fisher Relation)









25 26

Hubble's Law

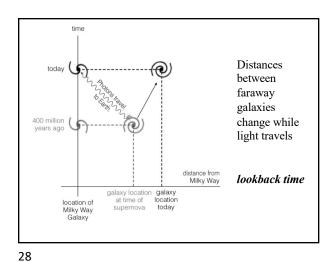
The relationship is set by Hubble's constant H_0 :

recessional velocity = $H_0 \times$ distance

The current value for Hubble's constant is

 $H_0 = 72 \text{ km/sec/megaparsec}$ (1 megaparsec = 10^6 parsec)

Measure Doppler shift for velocity – Hubble's law will then give distance. Best way to make large scale maps of Universe.

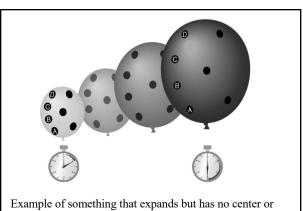


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Cosmological Principle

The universe looks about the same everywhere.

- Expansion looks same to all observers
- No center & no edges
- Not proved but consistent with observations



edge is the surface of a balloon: space is expanding in 3D.